

# RELATIONSHIPS BETWEEN PUSHDOWN AUTOMATA AND TAPE-BOUNDED TURING MACHINES

BURKHARD MONIEN  
INSTITUT FÜR INFORMATIK DER UNIVERSITÄT HAMBURG  
HAMBURG, DEUTSCHLAND

**Abstract:** In this paper we will show that any language accepted by a  $L(n)$  tape-bounded and  $T(n)$  time-bounded nondeterministic aux PDA also is accepted by a  $L(n) \cdot \log_2 T(n)$  tape-bounded deterministic Turing machine. We will give some applications of this result concerning the tape complexity of classes of formal languages.

## 1. THE THEOREMS

Little is known about the amount of tape a Turing machine needs to accept a given language. An outstanding result in this area was obtained by Hartmanis-Lewis-Stearns (1965) who showed that each context-free language is accepted by a  $(\log_2 n)^2$  tape-bounded deterministic Turing machine. By our main theorem which is a generalization of the Hartmanis-Lewis-Stearns result we hope to gain further insight into these problems.

S.A.Cook (1971) defined the conception of an aux PDA and showed the equivalence between  $L(n)$  tape-bounded aux PDA and  $2^d \cdot L(n)$  time-bounded deterministic Turing machines.

A  $k$ -tape deterministic (nondeterministic) aux PDA  $M = (S, T, \delta, F, y_0, s_0)$  consists of a finite control ( $S$  set of states,  $s_0 \in S$  start state,  $F \subset S$  set of final states), an input tape with read-only head,  $k$  tapes with read-write heads and a pushdown tape ( $T$  set of tape symbols,  $y_0 \in T$  start symbol on the pushdown tape). The next move function  $\delta$  is deterministic (nondeterministic).

A configuration of a 1-tape aux PDA  $M$  is a 6-tupel  $(s, i, w, j, v, u)$ , where  $s \in S$  is the state of  $M$ ;  $i \in \{1, \dots, l(w)\}$  and  $j \in \mathbb{N}$  are the positions of the input head and the head of

the working tape ;  $w, v, u \in T^*$  are the inscriptions of the input tape, the working tape and the pushdown tape.

The next move function  $\delta$  implies a mapping

$(s, i, w, j, v, u) \xrightarrow{\delta} (s', i+\mu, w, j+\eta, v', u)$  , where  $a \in T$  ,  
 $\{ \in \{ \varepsilon, a \in T \}$  and  $\mu, \eta \in \{-1, 0, +1\}$  .

$\xrightarrow{\delta}^*$  is the transitive closure of  $\xrightarrow{\delta}$  .

A word  $w \in T^*$  is accepted by  $M$  , if and only if there exist  $t \in F$  ,  $v \in T^*$  and  $i, j \in \mathbb{N}$  such that

$(s_0, i, w, j, \varepsilon, \gamma_0) \xrightarrow{\delta}^* (t, i, w, j, v, \varepsilon)$  .

$M$  is called a  $L(n)$  tape-bounded and  $T(n)$  time bounded aux PDA if and only if for each  $w$ , accepted by  $M$ , there exist a sequence of at most  $T(l(w))$  moves leading to a final state and to an empty pushdown tape such that during this computation no more than  $L(l(w))$  cells are used on the working tape.

All these definitions can easily be transferred to the case of the  $k$ -tape aux PDA.

Theorem 1 Suppose a set  $L$  is accepted by a  $L(n)$  tape-bounded and  $T(n)$  time-bounded nondeterministic aux PDA. Suppose  $L(n)$  and  $\log_2 T(n)$  are functions easily computable in the sense which is defined below and  $L(n) \geq \log_2 n$  for all  $n \in \mathbb{N}$  . Then there exists a  $L(n) \cdot \log_2 T(n)$  tape-bounded deterministic Turing machine that accepts  $L$  .

This theorem will be proved in the next paragraph.

Each  $L(n)$  tape-bounded nondeterministic Turing machine is  $2^d \cdot L(n)$  time-bounded. Therefore theorem 1 implies the theorem of W.J. Savitch (1970).

Theorem 2 Each set  $L$  accepted by a  $L(n)$  tape-bounded nondeterministic Turing machine , where  $L(n) \geq \log_2 n$  for all  $n \in \mathbb{N}$  , is accepted by a  $L(n)^2$  tape-bounded deterministic Turing machine.

Because of S.A.Cook's results each  $T(n)$  time-bounded deterministic Turing machine may be simulated by a  $\log_2 T(n)$  tape-bounded aux PDA. But a  $L(n)$  tape-bounded aux PDA in general needs  $2^{2^d \cdot L(n)}$  moves to accept a word  $w$  ,  $l(w) = n$  , and that is why no relationships between time and tape complexity classes of Turing machines are obtained by theorem 1 .

Because of the Greibach normal form theorem each context-free language is accepted by a pushdown automaton which moves its head in each step one cell to the right. This automaton is a  $L(n) = \log_2 n$  tape-bounded and  $T(n) = n$  time-bounded nondeterministic aux PDA.

Thus we proved :

Theorem 3 (Hartmanis-Lewis-Stearns (1965))

Each context-free language is accepted by a  $(\log_2 n)^2$  tape-bounded deterministic Turing machine.

By means of the results of Harrison-Ibarra (1968) and the Greibach normal form theorem it is easy to prove that each nondeterministic  $k$ -head 1-way pushdown automaton is equivalent to a nondeterministic  $k$ -head 1-way pushdown automaton which moves in each step at least one of its heads one cell to the right. Theorem 1 therefore implies the following :

Theorem 4 Each language which is acceptable by a nondeterministic  $k$ -head 1-way pushdown automaton is accepted by a  $(\log_2 n)^2$  tape-bounded deterministic Turing machine.

O.H.Ibarra (1970) defined  $n$  - simple matrix languages. To each  $n$  there exists a  $k_n$  such that any  $n$  - simple matrix language with a right endmarker is acceptable by a nondeterministic  $k_n$ -head 1-way pushdown automaton. If  $L(n) \geq \log_2 n$ , then the tape complexity  $L(n)$  of a language is independent of the use of end-markers. We get from theorem 4 :

Theorem 5 Each  $n$  - simple matrix language is accepted by a  $(\log_2 n)^2$  tape-bounded deterministic Turing machine.

Because of S.A.Cook's results each language is acceptable by an aux PDA using only a small amount of tape. In general however this aux PDA needs an enormous number of moves to accept a word. Theorem 1 shows that in studying classes of formal languages it is interesting to investigate whether these languages are acceptable by aux PDA's using only a small amount of tape and of time.

## 2. PROOF OF THEOREM 1

We use quite the same method as Hartmanis-Lewis-Stearns (1965) and W.J.Savitch (1970) .

The  $L(n)$  tape-bounded and  $T(n)$  time-bounded  $k$ -tape nondeterministic aux PDA which accepts  $L$  may be simulated by a  $L(n)$  tape-bounded and  $T(n)^2$  time-bounded 1-tape nondeterministic aux PDA  $M = (S, T, \delta, F, \gamma_0, s_0)$ .

For each  $w = a_1 \dots a_n \in T^*$ ,  $l(w) = n$ , we define a set  $X = X_w = S \times \{1, \dots, n\} \times T \times \{1, \dots, L(n)\} \times T^{L(n)} \times S \times \{1, \dots, n\} \times \{1, \dots, L(n)\} \times T^{L(n)}$  and a partial mapping  $V = V_w : X \times X \rightarrow 2^X$ .

Suppose  $x = (s, i, \gamma, j, v, s', i', j', v') \in X$

$$y = (s_1, i_1, \gamma_1, j_1, v_1, s'_1, i'_1, j'_1, v'_1) \in X$$

Then  $z = (s_2, i_2, \gamma_2, j_2, v_2, s'_2, i'_2, j'_2, v'_2) \in V(x, y)$  if and only if one of the following conditions is true.

- (i)  $\gamma_2 = \gamma_1$ ,  $(s_2, i_2, w, j_2, v_2, \gamma_2) \xrightarrow{*} (s, i, w, j, v, \gamma_2 \gamma)$   
 $s' = s_1, i' = i_1, j' = j_1, v' = v_1, s'_1 = s'_2, i'_1 = i'_2, j'_1 = j'_2, v'_1 = v'_2$
- (ii)  $\gamma_2 = \gamma$ ,  $(s_2, i_2, w, j_2, v_2, \gamma_2) \xrightarrow{*} (s_1, i_1, w, j_1, v_1, \gamma_2 \gamma_1)$   
 $s = s'_1, i = i'_1, j = j'_1, v = v'_1, s' = s'_2, i' = i'_2, j' = j'_2, v' = v'_2$

$z \in V(x, y)$  is equivalent to Cook's notation :  $x$  and  $y$  generate  $z$

Partial mappings  $t = t_w : X \rightarrow \mathbb{N}$ ,  $d = d_w : X \times X \rightarrow \mathbb{N} \cup \{0\}$  are defined for each  $w \in T^*$  by :

- (1) If  $x = (s, i, \gamma, j, v, s', i', j', v')$  and

$(s, i, w, j, v, \gamma) \xrightarrow{*} (s', i', w, j', v', \varepsilon)$  then  $t(x) = 1$ , otherwise  $t(x) = \min \{ t(z) + t(y) \mid y, z \in X, x \in V(y, z), t(x)$  and  $t(y)$  are defined }

- (2) If  $x = y$  then  $d(x, y) = 0$ , otherwise

$d(x, y) = \min \{ d(z, y) + t(u) \mid u, z \in X, x \in V(u, z), d(z, y)$  and  $t(u)$  are defined }

$t(x)$  is defined if and only if  $x = (s, i, \gamma, j, v, s', i', j', v')$  and  $(s, i, w, j, v, \gamma) \xrightarrow{*} (s', i', w, j', v', \varepsilon)$ .  $t(x)$  is a lower bound for the minimal number of steps  $\xrightarrow{*}$  is composed of.

If  $y = (s, i, \gamma, j, v, s', i', j', v')$  and  $x = (s_1, i_1, \gamma_1, j_1, v_1, s'_1, i'_1, j'_1, v'_1)$  then  $d(x, y)$  is defined iff there exists a string  $\gamma \in T^*$  such that  $(s_1, i_1, w, j_1, v_1, \gamma_1) \xrightarrow{*} (s, i, w, j, v, \gamma \gamma) \xrightarrow{*}$   
 $\xrightarrow{*} (s', i', w, j', v', \varepsilon) \xrightarrow{*} (s'_1, i'_1, w, j'_1, v'_1, \varepsilon)$

In this case  $d(x, y)$  is a lower bound for the minimal number of steps the first and third  $\xrightarrow{*}$  are composed of.

We have assumed that  $L(n) \geq \log_2 n$  for all  $n \in \mathbb{N}$ . If  $n$  is great enough then no more than  $5 \cdot L(n)$  cells are necessary in order to

store an element  $x \in X$ .

We number the elements of  $X$ , starting with 1, and write  $x \hat{=} m$  if  $m$  is the number assigned to  $x$ . Then there exists a  $d \in \mathbb{N}$  such that  $m \leq N = 2^d \cdot L(n)$  if  $m \hat{=} x$  for some  $x \in X$ .

We define a deterministic Turing machine  $M_1$  that accepts  $L$  and uses for each  $w \in T^*$ ,  $l(w) = n$ , on each tape at most

$(1 + d \cdot L(n)) \cdot 3 \cdot \log_2 T(n)$  cells.

Tape 1 of  $M_1$  is divided into  $r = 3 \cdot \log_2 T(n)$  segments of length  $(1 + d \cdot L(n))$ . In each segment is stored a pair  $(x, B)$  where  $x \in \{1, \dots, N\}$  is the number of an element of  $X$  and  $B \in \{0, 1\}$ . Tape 1 always stores a sequence  $(x_1, B_1)(x_2, B_2) \dots (x_r, B_r)$ .

We demand that  $L(n)$  and  $\log_2 T(n)$  are functions easily computable in the following sense: If  $M_1$  has  $w$ ,  $l(w) = n$ , on its input tape, it is able to compute  $L(n)$  and  $\log_2 T(n)$  using no more than  $L(n) \cdot \log_2 T(n)$  cells on the tapes.

$M_1$  starts the following algorithm:

A.  $M_1$  writes  $\underbrace{(1,0)(1,0) \dots (1,0)}_r$  on tape 1.

B. If  $B_\mu = 1$  for all  $\mu = 1, \dots, r$ , goto D.

Otherwise let  $\nu$  be the smallest index such that  $B_\nu = 0$ .

If  $x_\nu \hat{=} (s, i, j, v, s', i', j', v')$  and if

$(s, i, w, j, v, j) \mapsto (s', i', w, j', v', \epsilon)$  then goto C.

If there are  $x, \gamma \in \{1, \dots, r\}$  such that  $B_x = B_\gamma = 1$  and

$x_\nu \in V(x_\gamma, x_\gamma)$  then goto C.

Otherwise goto D.

C.  $\nu$  as in B.

If  $x_\nu \hat{=} (s_0, 1, j_0, 1, \epsilon, t, i, j, v)$  with  $t \in F$  then stop the algorithm and accept  $w$ .

Otherwise:  $B_\nu = 1$ ;  $x_\mu = 1$ ,  $B_\mu = 0$  for all  $\mu = 1, \dots, \nu-1$

Goto B.

D.  $\nu$  as in B.

If  $x_\mu = N$  for all  $\mu = 1, \dots, r$  then stop the algorithm and reject  $w$ .

Otherwise let  $\chi$  be the smallest index such that  $x_\chi \neq N$ .

Set  $x_\chi = x_\chi + 1$  and  $x_\mu = 1$ ,  $B_\mu = 0$  for all  $\mu = 1, \dots, \chi-1$ .

Goto B.

The following lemma shows how  $M_1$  works.

Lemma 1 Suppose  $i \in \mathbb{N}$ ,  $w \in T^*$ ,  $X = X_w$ ,  $V = V_w$ ,  $t = t_w$ ,  $d = d_w$ .

(1) Suppose  $x, y, z \in X$  and  $t(x) \leq 2^{i-1}$ ,  $t(y) \leq 2^i - 1$ ,  $t(z) \leq 2^i - 1$ .

If the inscription of tape 1 has the form

$\underbrace{(1,0) \dots (1,0)}_{3i} (x_{3i+1}, B_{3i+1}) \dots (x_r, B_r)$

then tape 1 stores after a finite number of moves of  $M_1$ :

$\underbrace{(1,0) \dots (1,0)}_{3i-3} (x, 1) (y, 1) (z, 1) (x_{3i+1}, B_{3i+1}) \dots (x_r, B_r)$

(2) Suppose tape 1 stores

$\underbrace{(1,0) \dots (1,0)}_{3i} (x_{3i+1}, B_{3i+1}) \dots (x_q, B_q) (x, 0) (x_{q+2}, B_{q+2}) \dots (x_r, B_r)$

Suppose  $B_\nu = 1$  for all  $\nu = 3i + 1, \dots, q$  and there exists  $\mu \in \{3i + 1, \dots, r\}$  such that  $B_\mu = 1$  and  $d(x, x_\mu) \leq 2^i - 1$ .

Then tape 1 stores after a finite number of moves of  $M_1$ :

$\underbrace{(1,0) \dots (1,0)}_q (x, 1) (x_{q+2}, B_{q+2}) \dots (x_r, B_r)$

Proof: In our proof we only consider what is written on tape 1. The other tapes are used to do auxiliary computations.

If starting with the inscription  $(x_1, B_1) (x_2, B_2) \dots (x_r, B_r)$

$M_1$  reaches the inscription  $(x'_1, B'_1) (x'_2, B'_2) \dots (x'_r, B'_r)$  in a finite number of moves, then we write

$(x_1, B_1) \dots (x_r, B_r) \xrightarrow{} (x'_1, B'_1) \dots (x'_r, B'_r)$ .

(1) and (2) are proved simultaneously by induction.

$\frac{i-1}{2^{i-1}} = 2^i - 1 = 1$ . Therefore (1) is obvious. To prove (2) we first mention that because of  $d(x, x_\mu) = 1$  there is a  $y \in X$  such that  $t(y) = 1$  and  $x \in V(x_\mu, y)$ .  $M_1$  works as follows:

$$\begin{aligned} & (1,0)(1,0)(1,0)(x_4, B_4) \dots (x_q, B_q) (x, 0) (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ & \xrightarrow{} (1,0)(1,0)(y, 1)(x_4, B_4) \dots (x_q, B_q) (x, 0) (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ & \xrightarrow{} \underbrace{(1,0) \dots (1,0)}_q (x, 1) (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \end{aligned}$$

Now let  $i \in \mathbb{N}$  be a number such that (1) and (2) are true for all natural numbers less or equal than  $i$ . We want to prove (1) and (2) for the number  $i+1$ .

(1) Suppose  $y \in X$  and  $t(y) \leq 2^{i+1} - 1$ .

Then there exist  $y_0, \dots, y_m, z_0, \dots, z_m \in X$  such that  $z_0 = y_0$ ,

$y_k \in V(y_{k-1}, z_k)$  for  $k = 1, \dots, m$ ,  $y_m = y$  and  
 $t(y_0) \leq 2^i - 1$ ,  $t(y_1) \geq 2^i$ ,  $t(z_1) \leq 2^i - 1$ .

Suppose  $x_{3i+3} \in X$ ,  $B_{3i+3} \in \{0, 1\}$  are arbitrary elements.

Because of our assumption, (1),  $M_1$  works in the following way:

$(1, 0) \dots (1, 0)(x_{3i+3}, B_{3i+3})(x_{3i+4}, B_{3i+4}) \dots (x_r, B_r)$

$\xrightarrow{3i+2} \underline{(1, 0) \dots (1, 0)(y_1, 0)(y, 0)(x_{3i+3}, B_{3i+3}) \dots (x_r, B_r)}$

$\xrightarrow{3i} \underline{(1, 0) \dots (1, 0)(y_0, 1)(z_1, 1)(y_1, 0)(y, 0)(x_{3i+3}, B_{3i+3}) \dots (x_r, B_r)}$

$\xrightarrow{3i-2} \underline{(1, 0) \dots (1, 0)(y_1, 1)(y, 0)(x_{3i+3}, B_{3i+3}) \dots (x_r, B_r)}$

$\xrightarrow{3i}$

Because  $d(y, y_1) = t(y) - t(y_1) \leq 2^{i+1} - 1 - 2^i = 2^i - 1$

our assumption, (2), implies that  $M_1$  changes the above inscription of tape 1 and gets

$(1, 0) \dots (1, 0)(y, 1)(x_{3i+3}, B_{3i+3}) \dots (x_r, B_r)$

It is easy to see that the following is true also.

$(1, 0) \dots (1, 0)(x_{3i+4}, B_{3i+4}) \dots (x_r, B_r)$

$\xrightarrow{3i+3} \underline{(1, 0) \dots (1, 0)(x, 0)(y, 1)(z, 1)(x_{3i+4}, B_{3i+4}) \dots (x_r, B_r)}$

$\xrightarrow{3i} \underline{(1, 0) \dots (1, 0)(y, 1)(z, 1)(x_{3i+4}, B_{3i+4}) \dots (x_r, B_r)}$

where  $t(x) \leq 2^i$ ,  $t(y) \leq 2^{i+1} - 1$ ,  $t(z) \leq 2^{i+1} - 1$ .

There exist  $u, v \in X$  such that  $x \in V(u, v)$  and  $t(u) \leq 2^i - 1$ ,

$t(v) \leq 2^i - 1$ . Because of our assumption, (1),  $M_1$  does

$(1, 0) \dots (1, 0)(x, 0)(y, 1)(z, 1)(x_{3i+4}, B_{3i+4}) \dots (x_r, B_r)$

$\xrightarrow{3i} \underline{(1, 0) \dots (1, 0)(u, 1)(v, 1)(x, 0)(y, 1)(z, 1)(x_{3i+4}, B_{3i+4}) \dots (x_r, B_r)}$

$\xrightarrow{3i-2} \underline{(1, 0) \dots (1, 0)(x, 1)(y, 1)(z, 1)(x_{3i+4}, B_{3i+4}) \dots (x_r, B_r)}$

$\xrightarrow{3i} \underline{(1, 0) \dots (1, 0)(y, 1)(z, 1)(x_{3i+4}, B_{3i+4}) \dots (x_r, B_r)}$

(2) Suppose  $x, x_\mu \in X$  and  $d(x, x_\mu) \leq 2^{i+1} - 1$ .

Then there exist  $y_1, \dots, y_m, z_0, \dots, z_m \in X$  such that  $z_0 = x_\mu$ ,

$z_k \in V(z_{k-1}, y_k)$  for  $k = 1, \dots, m$ ,  $z_m = y$  and

$\sum_{k=1}^m t(y_k) = d(x, x_\mu) \leq 2^{i+1} - 1$ .

If  $d(x, x_\mu) \leq 2^i - 1$  then because of our assumption there is

nothing to prove. Therefore we assume that  $d(x, x_\mu) \geq 2^i$

We have to consider two cases.

a.)  $t(y_k) \leq 2^i - 1$  for all  $k = 1, \dots, m$ .

A number  $p \in \{1, \dots, m\}$  is defined by

$$\sum_{k=1}^p t(y_k) \leq 2^i - 1 \quad \text{and} \quad \sum_{k=1}^{p+1} t(y_k) \geq 2^i .$$

Because of

$$\sum_{k=p+2}^m t(y_k) = \sum_{k=1}^m t(y_k) - \sum_{k=1}^{p+1} t(y_k) \leq 2^{i+1} - 1 - 2^i = 2^i - 1$$

the following relations are valid :

$$d(x, z_{p+1}) \leq 2^i - 1 , \quad d(z_{p+1}, z_p) = t(y_{p+1}) \leq 2^i - 1 \quad \text{and} \\ d(z_p, x_\mu) \leq 2^i - 1 .$$

Our assumption, (2), therefore implies :

$$\underbrace{(1,0) \dots (1,0)}_{3i+3} (x_{3i+4}, B_{3i+4}) \dots (x_q, B_q) (x, 0) (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ \Rightarrow \underbrace{(1,0) \dots (1,0)}_{3i+2} (z_p, 1) (x_{3i+4}, B_{3i+4}) \dots (x_q, B_q) (x, 0) (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ \Rightarrow \underbrace{(1,0) \dots (1,0)}_{3i+1} (z_{p+1}, 1) (z_p, 1) (x_{3i+4}, B_{3i+4}) \dots (x_q, B_q) (x, 0) \\ (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ \Rightarrow (1,0) \dots (1,0) (x, 1) (x_{q+2}, B_{q+2}) \dots (x_r, B_r)$$

b.) There is a  $p \in \{1, \dots, m\}$  such that  $t(y_p) \geq 2^i$ .

$$d(x, x_\mu) = d(x, z_p) + d(z_p, z_{p-1}) + d(z_{p-1}, x_\mu)$$

This implies :

$$d(x, z_p) + d(z_{p-1}, x_\mu) = d(x, x_\mu) - d(z_p, z_{p-1}) \leq 2^{i+1} - 1 - 2^i \\ = 2^i - 1$$

Our assumption, (2), and what we have proved in (1) therefore shows :

$$\underbrace{(1,0) \dots (1,0)}_{3i+3} (x_{3i+4}, B_{3i+4}) \dots (x_q, B_q) (x, 0) (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ \Rightarrow \underbrace{(1,0) \dots (1,0)}_{3i+2} (y_p, 1) (x_{3i+4}, B_{3i+4}) \dots (x_q, B_q) (x, 0) (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ \Rightarrow \underbrace{(1,0) \dots (1,0)}_{3i+1} (z_{p-1}, 1) (y_p, 1) (x_{3i+4}, B_{3i+4}) \dots (x_q, B_q) (x, 0) \\ (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ \Rightarrow \underbrace{(1,0) \dots (1,0)}_{3i} (z_p, 1) (z_{p-1}, 1) (y_p, 1) (x_{3i+4}, B_{3i+4}) \dots (x_q, B_q) (x, 0) \\ (x_{q+2}, B_{q+2}) \dots (x_r, B_r) \\ \Rightarrow (1,0) \dots (1,0) (x, 1) (x_{q+2}, B_{q+2}) \dots (x_r, B_r)$$

q.e.d.

It is obvious that  $M_1$  is a  $(1 + d \cdot L(n)) \cdot 3 \cdot \log_2 T(n)$  tape-bounded deterministic Turing machine. All we have to show is that  $M_1$  accepts  $L$ .

If  $w \notin L$  then our algorithm never leads to a pair  $(x, 1)$  where  $x = (s_0, 1, \gamma_0, 1, \varepsilon, t, i, j, v)$  with  $t \in F$  and therefore  $M_1$  rejects  $w$ .

If  $w \in L$  then there exists a  $x = (s_0, 1, \gamma_0, 1, \varepsilon, t, i, j, v)$  with  $t \in F$  such that  $t(x) \leq T(l(w))$  and during the corresponding computation no more than  $L(l(w))$  cells are used on the working tape.

Because of Lemma 1  $M_1$  needs at most  $3 \cdot \log_2 t(x) \leq 3 \cdot \log_2 T(l(w))$  segments to compute  $(x, 1)$ . Therefore  $M_1$  accepts  $w$ .

As the tape complexity of a language is independent of a constant factor theorem 1 is proved. q.e.d.

#### References :

S.A.Cook (1971) Characterizations of Pushdown Machines in Terms of Time-Bounded Computers , JACM 18 , 4  
Harrison-Ibarra (1968) Multi-Tape and Multi-Head Pushdown Automata , Inf.Contr. 13 , 433  
Hartmanis-Lewis-Stearns (1965) Memory bounds for the Recognition of Context-Free and Context-Sensitive Languages , IEEE Conf.Rec. Switch.Th., 191  
O.H.Ibarra (1970) Simple Matrix Languages , Inf.Contr. 17 , 359  
W.J.Savitch (1970) Relationships Between Nondeterministic and Deterministic Tape Complexities , JCSS 4 , 177